



BORIS THE SPIDER

A Journal of Duplicious Doings, Raw Power, and Naked Greed

"Oh, what a tangled web we weave
When first we practice to deceive."
-- Sir Walter Scott --



Volume V, #3

5 Mar 95

GAME STATUS

"Boris IX" has filed. The cast will be: Kevin Wilson as Austria, Rudy Codd as England, Dan Gorham as France, Marcel Carbonneau as Germany, Art Astfeld as Italy, Wayne Melnick as Russia, and Debbie Osborne as Turkey. Orders for Spring 1991 are due @ May 95 but may be pushed back if a majority request since Dan is overseas (HINT: label your mail to Belize "AIR MAIL" or it will take the slow boat). Need phone numbers from Art, Debbie, and Dan.

Congratulations to Chuck Harris for winning "Gulgamech", "Inebullens", its replacement, is already up and running. Next HoTW game will be in 3-5 months when "Enkidu" ends.

"Revenge is Sweet" should finish in the next two issues. Players interested in its replacement, "Vengeance is Mine", should contact Mark Fruch by voice, e-mail or snail mail. He'll be GM'ing it; I'll just by providing the map and printing it up here. Might play too if Mark needs a 6th.

Congratulations to Dan Farrow who has won "1835-B". "1835-C" now has five registered players (R Fisher, Bubitta, Hare, Zieske & Fruch) and needs one or two more. To register, send your votes on the three optional rules. If we don't get enough by next time, well, see next paragraph.

We have quorums (quora?) for 1819, MAGIC REALM, DOWN WITH THE KING, CIVILIZATION, and KINGMAKER, but, alas, we have no room. Should "1835-C" fail to fill, it will be replaced by one of these, probably in that priority order.

We've had considerable interest in new STELLAR CONQUEST games. The present "blind" games keep dragging on for a variety of reasons, so I'm interested in other systems, either gunboat or open. Any ideas or druthers as to which you want to play?

BORIS'S BULLETIN BOARD

Thought for the Month: "Let us not hear of Generals who conquer without bloodshed. If a bloody slaughter is a horrible sight, then that is a ground for paying more respect to War, but not for making the sword we wear blunter and blunter by degrees from feelings of humanity, until some one steps in with one that is sharp and taps the arm from our body." -- Carl von Clausewitz

Meant to mention two issues ago that I'm teaching Monday and Wednesday nights this semester, so those of you who are prone to call should take note and have a prepared speech ready for the answering machine on those nights. Final exam is 1 May.

I may be taking a two week course in Dayton, OH from 10-31 Mar. If so I plan on driving up there, might make it up to the Detroit area for the weekend of the 25th. Anderson, Osborne, and Young, beware! Because my travel day back is our usual deadline, I'll get an extra week to negotiate as an early Easter/Pasover present.

BOOS & KUBOS

This month's Madame Baldus Press Excellence Award goes jointly to Rudy Codd for his "ROM-VIE" article in "Boris VIII" and to the author of the "Position Wanted" blazestatement in the same game.

There will be no Mr Nar Super-Sunday Bomb this month. She's given them up for Lent.

PERSONAL MESSAGE MAY FOLLOW:

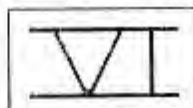
DEADLINE FOR ALL GAMES IS NOON (CDT) 8 APR 95



PEACE PROPOSED!

Market Comatoses!

Spring 1912



199485

ERRATA: England buys 13 centers & 19 units, so may only build 1

WALL-STREET JOURNAL: "As surely as the Spring rains, reports of Peace are waiting in the air. There is more optimism this year than last, since both the Austrian and Russian Foreign Ministers have been hospitalized from the severe lung damage they suffered in their duel. England, perhaps, will be the victor (not one as she will soon be secure behind her Scandinavian and Gibraltar stalemate lines) and will be able to field a sizable expeditionary force to the Continent to exploit any opportunities arising from the Austro-Russian freeze—a point not lost on the belligerents."

TROOP MOVEMENTS

Austria builds P TRI, England builds A LON, France scuttles P LYC, Russia builds F SEV.

AUS (Morrison): F Tri-Adri, A Rom-Nap, A Mar-Bur, F Bul(sc) S F Gre-Aeg, (A Ser-Rum), A Bud S A Vie-Gal, A Vie-Gal, A Pru S A Ber, A Par S A Mar-Bur, (A Mun S A Ber), A Boh S A Vie-Gal, F Spa(sc)-Por, F Wes-Spa(sc), (A Ber S A Mun), F Gre-Aeg.
 ENG (York): A Lon-Pic, A Bre S A Lon-Pic, F Mid-Nat, F Eng S A Lon-Pic, F Nat Mid, P Nth S F Eng, F StP(sc) H, (F Bel-Ber), A Kie S F Bel-Ber, (A Ruh-Mun), F Bel S A Lon-Pic.
 RUSS (Anderson): A Ukr S A Rum, (A Rum S A Gal-Bud), (A War-Gal), (A Gal-Bud(r-??)), P Tun H, F Smy-Con, A Arm-Ank, F Sev-Bla.

Orders in brackets fail, d = unit destroyed due to lack of valid retreat; imp = impossible; nro = unit not so ordered; nap = no such place; neu = no such unit; oth = off the board; om = unit on the move; r-??? = unit is dislodged; u = unordered. Russian A GAL must retreat oth or to SIL.

We have a motion for an A/E/R draw. Due next time are orders the retreat, for Fall 1912, and your vote on the proposal. Again, a win by force will take precedence over the draw.

EMBASSY BEAT

VIENNA: I wish to enter into negotiations for World Peace in a League of Nations with me, Sa Etré President. A Board of Education will be set up first to teach me how to spell.

ALDA-CHUR

SPRING 1912 ACTION none

Company	\$	Kronen	Pounds	Rubles	Value
RVE	2	200	100	0	\$4109
WOMEX	1	0	333	0	\$3664
PRB	0	0	331	0	\$3641
NEWBOT	4	191	0	74	\$3476
USED	0	153	20	0	\$2949
RETW	1292	0	0	0	\$2293
FROG	16	73	0	0	\$1695
CCH	1	60	0	0	\$1201
MT	0	0	0	0	\$ 0

LEGEND: CCH = Corporation for Currency Holding, FROG = Federal Reserve Option and Guarantee, NEWBOT = Neenah World Board of Trade, PRB = People's Revolutionary Bank, RETW = Retired Wayne, RVE = RV Exchange, USED = Uranian Sirius Exchange & Depository, WOMEX = Werdemann's Monetary Exchange.

The Alda-Chur Source is closed next season.



Spring 1907

1994:AT

MURKWOOD: Marshal Shacklett's chances of survival are slipping away as quickly as his troops are retreating in the face of the Russian hordes. Better coordination with Italy could go a long way towards improving those chances. The rogue French army, evidently intent on one-upping Napoleon, is mucking up everyone's calculations. The question in the East is: "When will Russia and Turkey, ancient enemies that they are, come to blows?" Meanwhile, the West, deprived of a common victim, is floundering. Germany and Italy are casting ever more frequent glances backwards to the east, and England nervously contemplates the ghastly specter of a Russian F STP(nc).

TROOP MOVEMENTS

Germany retreats F BEL to NTH. Italy retreats F MID to SPA(ac). Russia retreats A VIE-TRL. Austria tears A ALB. England builds A LON. France tears A BUR and A BEL. Italy builds F NAP. Russia builds A SEV. Turkey builds A ANK.

AUS (J. Shacklett): A Tri-Bud, [A Vie S A Tri-Bud](r-??), [A Ukr-Mos](r-??).
 ENG (Hanna): [F Nrg-Nth], A Lon-Gas, F Eng C A Lon-Gas, F Mid C A Lon-Gas, [F Bre S F Mid], F Por S F Mid.
 FRA (Freuh): [A Gal-Ukr].
 GER (Morrison): [F Nth S A Kie-Hof], A Mun-Ruh, F Bal-Swe, A Swe-Fin, A Ber-Mun, A Kie-Hof.
 ITA (York): F Nap S F Ion, [F Ion S AUS A Alb-Ore](nau), F Tun-Naf, F Wee S F Spa(ac), F Spa(ac) S F Wes, [A Per-Bre], [A Ven S AUS A Tri](otm).
 RUS (Carbonneau): A Tri S A Bud-Vie, A Mos-Ukr, F StP(sc)-Bot, A Bud-Vie, A Ser S A Mos-Ukr.
 TUR (Anderson): A Ser-Alb, [F Con-Aeg], A Bul-Ser, [F Aeg-Ion], F Eas S F Aeg-Ion, [A Ank-Con].

Orders in brackets fail; d = unit destroyed due to lack of valid retreat; imp = impossible; nou = not own unit; nso = unit not so ordered; nsp = no such place; nau = no such unit; oth = off the board; otm = unit on the move; r-?? = unit is dislodged and must retreat; u = unordered. Austrian A UKR must retreat either oth or to RUM. A VIE must retreat oth or to BOH or TRI.

Due next time are the retreats and orders for Fall 1907.

EMBASSY BEAT

MOSCOW-ROME: All diplomatic relations with Italy are severed.

MOSCOW-CONSTANTINOPLE: Keep up the cooperation.

VIENNA: The Austrian Ministry announced that in a reciprocal agreement with the Russian government, Austrian Armies will be touring the Ukraine and Moscow in the same manner that Russian armies have visited Budapest and Vienna. Hopefully this will dispel any rumors caused by the Turkish faction that Austria and Russia are really at war. Perish the thought! After all, Rumania is unoccupied as a gesture of goodwill.

BORIS WORLD PRESS REVIEW

Pravda (The Truth): It is only a matter of time before Austria follows France into oblivion. Many regrets.

Boldhome Bugle: Arad Gibil, President of the People's Revolutionary Bank, has been acquitted of charges of insider trading. His accuser, Solomon Grandy, has been ordered transported to Slave Wall and (what else?) sold into slavery to cover Mr Gibil's legal expenses. Mr Gibil will be eligible to resume trading in the Fall.

CLASSIFIEDS

Should those about to conquer salute those who are about to die or themselves?

BOLDHOME**SPRING 1907 Action**

PRB sells 500 francs, 500 rubles, and 500 piasters, (\$6591+475+445+445 = \$7954)
 CHUCK sells 499 crowns and 499 francs then buys 100 pounds, 600 lira, and 400 piasters (\$0+464+474+102+468+356 = \$1764)

---Continued on p 7



TORDY REVOLTS! French Dispersed!

VIII

Spring 1984

1994 AU

CLIFFHOME - It appears that Italy, not liking what it saw in the Austrian rapid ingestion of Russia, has decided to preemptively strike into the vacant Austrian interior, thus handing Wormtongue a *casus belli* just when he needed new worlds to conquer. Watch now lest the troops return home! Russia, Turkey, and perhaps France will survive the year, but Wormtongue should net one or two centers despite the Italian incursion. The Anglo-German alliance must soon decide to aid or devour Italy and the Russian remnant. A difference of opinion is to be expected as Germany is on the front line and England is invested behind her seewall and should be able to bottle-up Gibraltar at will.

TROOP MOVEMENTS

Russian A SMy retreated oth. Austria builds A BUD, TRI, and VIE. England builds A EDI. Germany builds A BER. Italy builds A VEN. Russia disbands A PRU and F ANK. Turkey disbands A ARM.

AUS (Prying): A Con-Smy, A War S A Sev-Mos, F Ang S A Con-Smy, [A Sil S ITA A Mun(otm), [A Boh S ITA A Mun(otm), A Sev-Mos, A Rum-Bul, A Bud-Rum, A Tri-Tr], A Vie-Gal.

ENG (Anderson): A Swe-Nwy, F StP(nc)-Bar, F Eng S F Iri-Mid, F Nwy-Nrg, F Iri-Mid, A Edi H(u).

FRA (Ressarday): [A Bur-Par](r-??), [F Mid-Par](r-??).

GER (Carbonneau): A Kie-Mun, A Ruh S A Kie-Mun, F Den-Nth, [A Pic-Par], A Ber S A Kie-Mun.

ITA (Zoods): A Mar S A Mun-Bur, A Gae H, [F Spa(sc)-Par], F Tun-ion, A Mun-Bur, F Wes H, A Ven-Tri.

RUS (R. Fisher): A Mos-StP, F Bot S A Mos-StP.

TUR (Morrison): [A Smy S AUS A Con-Ank](nso, r-??).

Orders in brackets fail; d = unit destroyed due to lack of valid retreat; imp = impossible; nso = unit not so ordered; nsp = no such place; ntu = no such unit; oth = off the board; otm = unit on the move; (u) = unit unordered. French A BUR must retreat oth or to BEL. French F MID must retreat oth or to BRE, NAF, or NAT. Turkish A SMY must retreat oth or to ANS, ARM, SYR.

Due next time are orders for the retreats and orders for Fall 1984.

EMBASSY BEAT

BERLIN to ITALY: I hope you learn who your real friends are before Austria wins this game.

BERLIN to MOSCOW, PARIS and CONSTANTINOPLE: I'll be joining you soon as spectators.

PARIS: I would like to thank both my allies for promising me, independently, they would not move against me and then both trying to take the same place. How many faces can a person have?

FRA-ENG: Grab while you can; after me, you're next on the "hit" parade.

FRA-GER: We're in the same sinking ship and you are making it worse for both of us. You have too many problems with "Grima" and soon to be messing with me.

FRA-ITA: You have already lost because you have no idea of the awesome treachery of the superhuman Wormtongue.

ROME to VIENNA: Dear Wormtongue, Top 5 Ways to keep an Ally:

1. Confer with your ally before stabbing a mutual ally.
2. Don't refer to your ally as "that gullible Rudy" just in case your daughter ever answers the phone.
3. See #5.
4. Confide in your wife so to avoid "Italy? Are you still in the game? All the pieces on Jim's board that are in Italy, France and Spain are red, not green."
5. Never, I repeat. Never use the old "Don't move into Marseilles" trick!!

CLASSIFIEDS

Position Wanted: In government service. Extensive experience in Foreign Office, student of

--BORIS VI (continued from p 4) --continued on p 15



GILGAMESH

EPOCH VII

Germany Sack Washington!
BRNNR WINS!



THE CAST:

Scott Cameron (Black = B)
Chuck Hanna (Azure = A)
Wayne Morrison (Purple = P)

Mark Fritsch
T.J. Kluemper
Michael Tebb

(Green = G)
(Orange = O)
(Red = R)

SCORES:

Af: GLa, GP; AIV: Bsk(e); AV: Cey, EDe(M), GaD, Mon, Sze, WDr, WGH, Yel; AVI: Msk(s,N),
SR; AVII: AIB(M).
B: Goll(r,F); BIII: Pal(c,F), Pin; BVI: Mex(C), Waa(C,M), PSU, San; BVII: Che(r), GPC(M),
Hon(c), Hok, Ror, Man(C,M), Tur, Wrt, Yun.
GIV: Etn; GV: LTi(M), PFI(M), UTi(M), Zag(2,M); GVI: GaV(C), Lin(M), PSD(c), Uin(M); GVII:
BSb, CEh(C,M), CMa, LRh(C,M), NEP(c), NGa, Pal, Pyrr(M), Sib, WGa(C,M), Wtb(M).
OI: Cam, OIF; OII: Ir(2); OIV: Dan, Dal, ES; OV: Del, Nap(2);
PII: Hrg(c,F); PIII: Cre(c), Mor; PIV: Sum; PV: Sen, Win; PVI: Bra, Irc, SAp(M), SAr; PVII:
Cao, Hin, Tur, WSt.
RII: Mal(c,F), Pyr(M), Sna(2,C,F); RIV: Ara(c), EAn, Lev(M), Lib, MTi, Wil, Nub, ONI, Waa; RVI:
EAr, ECh(M); RVII: App(C), Cam(c), Dee.
Fleets: AII(IG), BII(IP), CII(IR), Ind(IP,IR), Nth(2P), Red(IP), SC3(IA), SoJ(1B), WMS(IP).
Score: A(190), R(173), B(173), G(166), P(161), O(130).

EPOCH VII (concluded)

GERMANY (O): Play 1A.C # B5b (1GVII r-CR), 1A # LRh (6.4.8, 2.2.3, 1.1.4, 6.2.2 -20VII, 1GVII,c),
1A # NGa (6.3.6.3; 6.1;6.2; 4.4;4.1; 6.1;5.4 -30VII), 1A # WGa (4.1.4; 3.3.4; 1.1.5; 1.1.3; 5.3.3
-30VII,C,1GVII +c), 1F # AII, 1A # App (6.3;4.1 -1RVII,C +c). Score: 130 + C(1x2) + c(2) + M(2)
+ S Eur(P=2) + N Eur(D=8) + SE Asia(P=2) + Eurasia(P=2) + N Amer(P=3) + S Amer(P=2) + SE
Af(P=2) = 137.

Final Score: A(190), R(173), B(173), G(166), P(161), O(137).

GREEN: I enjoyed the game very much and I think your GMing was excellent. I liked your notation system, which is a big help for you. I believe the game is better if one doesn't know what country they are going to get in subsequent turns, but it must speed up the play considerably with preset determinations. I liked the dice roll results and tie shows, to give it a little bit of excitement when reading the results and having the chance to know where your fortunes were either made or dashed (on the Steppes of Georgia). Thanks again for allowing me the chance to play and congratulations to Chuck Hanna on his great victory and pre-planning double turn sweep for huge victory points on turns V and VI.

PURPLE: A real good game I wish my luck in battles was as great as the play that depended on that luck. Delete the tie rolls it's the end results I'd like to see and the empire not known as in Enkidu is better.

ORANGE: I do not like not being able to adapt the empire draw per turn to try to hinder the leaders. This takes away one of the game systems balance mechanisms.

The final format for the per turn instructions is quite good. A little slow to setup up because of the abbreviations, but this will improve as they are learned. Sorry I don't have a solution for the empire draw phase that would not slow down the play by mail.

One last comment, the game seemed a little removed. There was no player interaction required, I am not sure if this is good or bad. One of the reasons I enjoy this game face to face is because of the player interaction and diplomacy/propaganda.

My congratulations to the winner for a well played game.

GM: I think the system worked pretty well, although the inability to 'screw the leader' via card passing was a definite flaw. You'll note that 'Enkidu' and now 'Inshullana' have abandoned the foreordained concept, but we've got a lot of talk on e-mail to speed things some. On the other hand, you might have noticed that everybody had 60 SP, so total strength wasn't a critical factor. The 'Mongol/Ming flip/flop thing' was indeed the decisive factor, but would it have been if the rolls were as bad as the Mongols in 'Enkidu'?

All in all, well played gentlemen!



ENKIDU

POW.V

Seljuks Invade Britain!



The board summary had many errors - hopefully all corrected below

THE CAST

Dave Anderson (Green = G, 4P SP)
 Ig Hare (Northwest = N, 3P SP)
 Wayne Morrison (Purple = P, 4P SP)

Philippa York (Caucasus = C, 3P SP)
 Paul Ziemer (Red = R, 4P SP)
 Andy Zuchow (Blue = B, 4P SP)

THE BOARD

BIII: Arme(M), Mahr(F), Mon, Nd(M), Pal(c,F), Yellow BIV, Dal, Mor(c), Pinc(M), WSt, BV, Bul, Dun, Dee, NEP, Sea.
 G: Gal(c,F), GII: Cam, GIII: Alb(2,F,M), Hag, Irr, GIV, LRh(2), Nap, WGa
 GV: BSt, CEu, CMa, NGa(C,F)
 OIII: Cre, Wlt; OIV: Cey, EDe(C), GuB(M), GuV, Irr, Sea, Ula
 PI: GLu, GPL, Shu(M), PIH: Lin, MTI, WDe
 PIV: EAn, Hin, Lev(M), Lti, Nub, PPI, PSD, UTI(M), WAn, Zag(c,M)
 RII: Cam(C), Glu, RIII: Lib, Pyr, SAp(C,M), Sh(F,M), U Nt(F); RIV: Mek(C,M), SsK, Yan(c,M)
 XIII: EQt(2), Sum(3), XIV: Cbe, GPC, Tar, Tur, Wei(M)
 Fleets: AU(B), BoB(G), EMS(R), Nth(B), Red(P), SCS(R), Sol(X), WMS(G)

EPOCH V (continued)

CMU, 4S: (R). Play "Empire Fortifies (2)", IF * SAp, Lib, Play "Disaster" in Zag (-1M), Play 7A,C,M * EGH (-2XII), IF * BoB (1,1,6, 6,3,5 -1RF,1OF), 1A * EDe (4,2,3 -1OIV,C +c), 1A * GuD (4,3,1 -1OIV), 1A * GuV (5,3,4 -1OIV), 1A * Ula (6,2,2 -1OIV), 1A * Cey (5,3,6 -1RV), Score: 72 + C(4,2) + c(2) + M(4) + S(3) + N At(P+2) + China(P+3) + India(D+6) + S Eur(P+3) + SE Asia(P+2) + N Amer(P+1) = 100.

SWK, 2YASTe: (O). Play "Empire Revive"; add 2OIII to Cre and 2OIV to Cey. Play "Disaster in Mountains" at Fin(M,C). Play 1A,C,M * See (1OIV (-1Ir), 1A * Wei (4,1,2 -1XIV), 1A * Yan (4,1,2 -1RV), 1A * Tai (2,2,3, 4,4,3 -1OV,1XIV), 1A * Cbe (6,2,5,3 -1XIV), IF * SCS (6,3,3 -1RF), 2A * Eln, Score: 79 + C(1,2) + M(4) + S(1) + China(D+6) + India(P+3) + S Eur(P+3) + SE Asia(P+2) = 99.

SA, 1A, 1XAS: (P). Play "Barbarians" from Tibet * Tur (1,1,6). Play 1A * Tur (-1XIV), 1A * Tai (4,4,3, 5,2,3,2, 6,2,5,2 -1OV), 1A * WSt (2,2,3,6,5,1 -1PV,1BIV), 1A * Dny (5,2,4 -1BV), 1A * BSt (4,1,3 -1GV), 1A * CEu (6,1,1 -1GV), NGa (1,1,4+1,1, 3,1,3+1,1, 5,2,3+1,2 -2PV,1GV,C,F +c,M), 1A * CMa (3,2,1 -1GV). Play "Treachery" * Atm (-2GII,F). Score: 79 + c(1) + M(5) + S(1) + Mid E(D+4) + N At(P+2) + China(P+3) + India(P+3) + S Eur(P+3) + N Eur(P+2) + Eurasia(D+2) + N Amer(P+1) = 98.

MAQU, 5: (X). Play "Jewish Revolt" (2,1,1,5+1). Play "Rebellion" * Mor (5,1,5; 4,1,3 -1BIV,c). Play 1A * Mon(1BII) + Yul, 1A * Mar, IF * Sol, 1A * Wei (5,1,6,1, 3,3,5,0, 3,2,5,2, 4,3,4,3, 6,2,3,3 -3XV,1OV), 1A * Tar (5,4,2 -1PV), 1A * Sze (4,4,3 -1OV,C +c), 1A * Yan (6,4,1 -1OV), 1A * Ssk (6,4,0,4, 4,2,3,3, 1,1,4,1, 3,1,6,3, 2,1,2,1, 5,1,6,0, 6,1,4,3, 4X3,1RV), 1A * Cbe (4,1,3 -1OV), 1A * Yc (5,3,1, 2,1,3, 5,5,4 -2BII,1XV), 1A * Mek (2,1,4,2, 2,1,6,0 -2XV). Score: 68 + c(1) + M(4) + S(1) + China(C+9) + S Eur(P+3) + SE Asia (P+2) + Eurasia (P+1) = 88.

SCORE (2P/3P): G(40/24), S(40/39), R(48/105), D+39/106, P(51/106), X(50/54).

EPOCH VI.

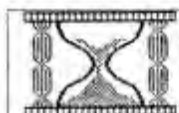
Green kept. Orange..

You draw _____ Due soonest art pass/keep orders. Red is requested to include orders for the Mings, Timurids, and Atreks & Incas. E-mailers will be notified as what their Lord is ASAP.

THE BOARD

BIII: Arme(M), Mahr(F), Nth(M), Pal(c,F), BIV: Dal, Pinc(M), BV: Bul, Dun, Dee, NEP, Sea.
 G: Gal(c,F), GII: Cam, GIII: Hag, Irr, GIV: LRh(2), Nap, WGa
 OIII: Cre(C), Wlt; OIV: Cey(3), Irr(2), OV: Eln(2)
 PI: GLu, GPL, Shu(M), PIH: Lin, MTI, WDe; PIV: EAn, Hin, Lev(M), Nub, Pal, PPI, PSD, UTI(M), WAn, Zag(c,M), PV: Alb(M), BSt, CEu, CMa, Dny, NGa(M), Tur, WSt
 RII: Cam(C), Glu, RIII: Lib, Pyr, SAp(C,M), Sh(F,M), U Nt(F); RIV: Mek(C,M), RV: EDe(c), EGH(C,M), GuD(M), GuV, Ula
 XIII: Mer, Sum(3), XIV: GPL, XV: Cbe, Mar, Mdn, SsK, Sze(c,M), Tar(M), Wei(M), Yan(M), Yc
 Fleets: AU(B), BoB(R), EMS(R), Nth(B), Red(P), SCS(B), Sol(2), WMS(G)

LEGEND: A = army, c = Capital, c = city, M = monument, P = fort (on land) or fleet (at sea), r??? = retired (to ???), S = sea points, B,G,O,P,R,X = fraction colors 1-VII = epoch, 2OIV = two green Epoch IV armies, 1R = one red fleet (0,5,2 -1BII) + attacker rolls 6&5 defender (Black) rolls 3 and (one-unit Epoch II army).



INSHALLANA

EPOCH I

5000-1400 BC



THE EPOCH:

David Anderson (G - Green)
Rudy Zadda (O - Orange)
Michael Tsuk (B - Black)

Daniel Farrow (R - Red)
Debbie Osborne (A - Azure)
Marcel Carbonneau (P - Purple)

EPOCH I:

Sumeria (W) Play 3A,C,F in LTI.

Egypt (O) Play "Allee". Play 1A,C,M @ Nil, 1F @ Red, 1A @ Nub, UNi, Ars, Pal, Lev. Score: C(1x2) + M(1) + S(1) + Mid E(D=4) + N Afr(D=2) = 10.

Minot (B) Play 1A,C @ Cre, 1F @ WMS, 1A @ WAN, Lib. Score: C(1x2) + S(1) + Mid E(P=2) + N Afr(P=1) = 6.

Hittites (AVU) Play 1A,C,M @ EAn, 1A @ Lev (4,4:3 -1GI) Zag

Indus Valley (A) Play 1A,C,M @ Lin, 1A @ Uln, WDe, EGh. Score: C(2x2) + M(2) + Mid E(D=4) + India(D=2) = 12.

Assyria/Unia (P) Play 1A,C,F @ MTi. Play "Treachery" @ LTI (-3W,C,F etc) Play 1A @ Zag (5,2:5,2:4,1:0,3 -1PI). Score: C(1x2) + c(1) + Mid E(P=2) = 5.

Shang Dynasty (R) Play "Civil Service". Play 3A,C,F @ Yel, 1A @ OPC @ Wei. Score: C(1x2) + China(D=2) = 4.

Aryans (Q) Play 1A @ Tur, 1A @ PPI, 1A @ Hin, 1A @ PSD, 1A @ Zag (2,2:5 -1GI) Score: Mid E(P=2) + India (P=1) = 3.

SCORE (SP/VP): A(4/12), B(4/6), P(4/5), R(4/4), Q(5/10), G(5/8).

You drew _____ The Pass/hold order is above. Due next time are your pass/hold orders orders, and, from the snail-mailers, orders for Assyria, Chou Dynasty, and the Vedic City States (in case you're passed them). E-mailers will be notified ASAP as to their card and when to send in orders.

THE BOARD:

AI: EGh, Lin(C,M), Uln, WDe; **AVII:** EAn(C,M), Lev, Zag.
BI: Cre(C), Lib, WAN.
GI: Hin, PPI, PSD, Tur.
OI: Ars, Nil(C,M), Nub, Pal, UNi.
PI: LTI(c), MTI(C,F).
RI: OPC, Wei, Yel(3,C,F).
Fleets: Red(O), WMS(B).

LEGEND: A = army, C = Capital, c = city, M = monument, F = fort (on land) or fleet (at sea); r?? = retreats to ???, S = sea points, A,B,G,O,P,R = faction colors, I-VII = epoch, 2GIV = two green Epoch IV armies, IR = one red fleet, (G,B:3 -1PI) = attacker rolls G&B defender (Black) rolls 3 and loses one Epoch II army.

BOLDHOME (continued from p 3)

	USA	AUS	ENG	FRA	GER	ITA	RUS	TUR	
FAL 06	1.00	0.32	1.02	0.95	1.14	0.73	0.59	0.89	
SPB 07	1.00	0.30	1.03	0.86	1.14	0.84	0.34	0.83	
Corp	USA	AUS	ENG	FRA	GER	ITA	RUS	TUR	Value
PBE	7955	0	0	735	0	0	600	100	\$9173
RVE	360	500	1000	500	5000	2000	500	0	\$6325
CLOWNS	294	1200	3500	0	1100	0	2000	200	\$8840
Pac	0	1000	1000	1000	1000	1000	1000	1000	\$6480
CH	12	501	1100	501	1000	1000	1000	1400	\$8575
TPB	31	1500	700	1100	1500	300	200	1600	\$6427
RTE	0	1000	1000	1750	500	300	500	1750	\$6375



REVENGE IS SWEET

DIESELS WILL WAIT!
THE END IS NEAR!



ERRATA: B&M should've earned \$240 in ORs 1 & 2. Butitta has 2 CP and thus should've earned \$16 in each of ORs 1 & 2. Eric, incidentally, is in the yellow and doesn't count against certificate limits. Player Status has been adjusted.

PLAYER STATUS: 1* = at Certificate Limit of 11; underlined don't count towards Certificate Limit)

Quist: \$551, 6 B&O(Prez), 8 Erie(Prez)
Hanna*: \$1404, 6 C&O(Prez), 1 B&O, 6 B&M(Prez), 1 NYNH&H, 1 NYC
R. Fisher: \$801, 0 NYNH&H(Prez), 4 NYC(Prez), 2 B&O(VP)
Chinnery: \$911, 5 PA(Prez), 2 NYNH&H, 2 C&O, 3 B&M(VP)
Butitta: \$1048, 5 PA(VP), 2 C&O, 1 NYNH&H, 1 B&M, 2 CP(VP) <Priority>
Morrison: \$189, 6 CP(Prez), 1 NYC, 1 Erie

CORPORATION STATUS:

Company	Value	Pool	Bank	Per	Cash	Trains	Tokens
PA	\$280	0	0	n/a	\$4	45	1
C&O	C 155	0	0	n/a	\$200	40	0
CP	A 142	0	2	\$100	\$390	5	3
B&M	B 126	0	1	\$80	\$44	5	0
B&O	D 120	1	0	n/a	\$28	6	0
NYNH&H	160	0	0	n/a	\$40	0	0
Erie	D60	0	3	\$71	\$031	4	2
NYC	K30	0	4	\$82	\$419	4	2

OPERATING ROUND 8.3

PA: Run 115-H16-G17-G19N (\$190) & F2-H4-B14/H16-H18 (\$230). Pay dividends (DC +\$210, JB +\$210); no price action to B280.

C&O: Lay tile 128 in E15(nc). Run F2-H4-H10-11b (\$200) & 115-H16-F16-G17-G18-H18 (\$270). Pay dividends (CCH +\$282, DC +\$94, JB +\$94); no price moves to C170.

CP: Lay Tile #24 to C15(nc). Run A10-B20-E19 (\$90). Pay dividend (WMM +\$54, JB +\$18). Price goes to A160.

B&M: Lay #28 in G15(nc). Run G19N-E19-F16-G17-G19S (\$240). Pay dividends (CCH +\$144, DC +\$72, JB +\$24); price goes to B142.

B&O: Run K15-B14-115-119-H16-G19S (\$270). Pay dividends (MQ +\$162, RF +\$24, CCH +\$27, + B&O +\$27); price rebounds to D180.

NYNH&H: Run E19-G19N-F20-F22-F24-E29 (\$290). Pay dividends (RBF +\$138, NYNH&H \$46, DC +\$40, JB +\$23, CCH +\$23); price zooms to H67. Stock is now out of the yellow and now counts against certificate limit.

ERIE: Lay #7 in F13(nc). Run D10-E11 (\$100). Withhold; price drops to D54.

NYC: Run E28-F22-E19-G19N (\$210). Pay dividend (RF +\$84, CCH +\$21, WMM +\$21); price climbs to \$40.

STOCK ROUND 9 (1* at Certificate Limit)

Butitta passes.

Morrison buys 1 B&M (\$284-90 = \$174). B&M sold out.

Quist buys 1 CP (\$713-100 = \$613).

Hanna sells 1 B&O and 1 NYNH&H. Buys 1 CP (\$1865+130+67-100 = \$1962). NYNH&H drops back into the yellow at 160+. CP sold out.

Fisher buys 1 NYC (\$1077-82 = \$995).

Chinnery, Butitta and Morrison pass. Quist buys 1 NYNH&H (\$613-80 = \$553). NYNH&H sold out.

Hanna passes. Fisher buys 1 NYC (\$995-82 = \$913).

Chinnery, Butitta and Morrison pass. Quist buys 1 NYC (\$553-82 = \$471).

Hanna passes. Fisher buys 1 NYC (\$913-82 = \$831). NYC sold out.

All pass.

PA, C&O, B&M, NYNH&H, and NYC are sold out and so rise to A325, B200, A1805, H67, and J50 respectively. NYNH&H is out of the yellow again and counts once more towards certificate limits. Due next time are orders for ORs 9.1 through 9.5. Chinnery has the Priority Card.

PLAYER STATUS: 1* = at Certificate Limit of 11; underlined don't count towards Limit)

Quist: \$471, 6 B&O(Prez), 6 Erie(Prez), 1 CP, 1 NYNH&H, 1 NYC
Hanna*: \$1998, 6 C&O(Prez), 6 B&M(Prez), 1 NYC, 1 CP
R. Fisher: \$831, 0 NYNH&H(Prez), 7 NYC(Prez), 2 B&O(VP)
Chinnery: \$1332, 5 PA(Prez), 2 NYNH&H, 2 C&O, 3 B&M(VP) <Priority>
Butitta: \$1417, 5 PA(VP), 2 C&O, 1 NYNH&H, 1 B&M, 2 CP(VP)
Morrison: \$174, 6 CP(Prez), 1 NYC, 1 Erie, 1 B&M

CORPORATION STATUS:

Company	Value	Pool	Bank	Pos	Cash	Trains	Tokens
PA	A32b	0	0	n/a	\$4	4b	H12, H16, H18, J1
C&O	B20f	0	0	n/a	\$2.80	4b	F6, H10, H16
CP	A100b	0	0	n/a	\$19.9	3	A10, C2
B&M	A100b	0	0	n/a	\$44	5	E25, E19
B&O	D130	2	0	n/a	\$55	6	L16, H18, G100N
NYNH&H	H67	0	0	n/a	\$48	6	G19N, P22
Eric	D54	0	3	\$71	\$721	4	E115-19
NYC	J50	0	0	n/a	\$418	4	E19, G19N, J2

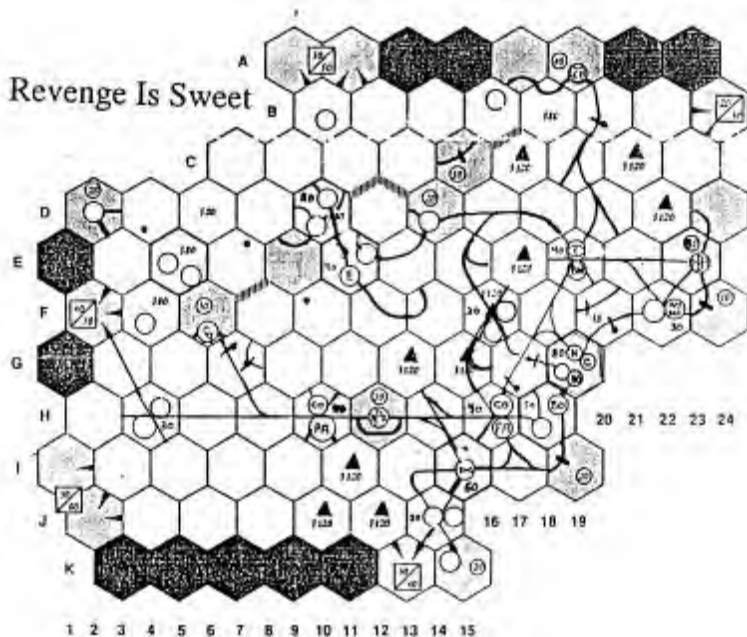
TRAINS AVAILABLE: DDDDD

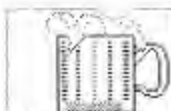
The Bank has \$3,807.

TILES AVAILABLE:

#3(2), #4(2), #7(2), #8(6), #9(6), #15(1), #16(1), #18(1), #19(1), #20(1), #23(1), #24(1), #25(1), #26(1), #27(1), #28(0), #29(0), #39(1), #40(1), #41(1), #42(1), #43(2), #44(1), #46(2), #48(2), #55(1), #56(1), #57(4), #58(1), #59(2), #64(3), #68(1), #70(1)

Revenge Is Sweet





Bertum: BY nicht mehr an 2-Adel zu DL (+0M) sein! Aber +70M fuer 2 Hocht bey dem
W. Thumt zu 2000 2-Adel an Bertum, rund 2000 vor 1000 geloch.

Spokerschlung: (Aktienmitt = 9) 1* = Doppelaktien (= an Aktienmitt)

Bank 2166M, 1/5 PR, 1 SX, 2 WT, 2 MS, 8 OL (Dir)
Bertum LG 8 1049M, 9 SX (Dir), 1/5 PR, 1 WT, 1 OL (Zug)
Chinnery 8 1287M, 10 SA (Dir), 1 WT, 1 OL
Hanna 8 1320M, 1 PR, 10 HE (Dir), 2 OL
Frueh 8 1480M, 2 PR, 5 WT (Dir), 5 MS (Dir)
Farrow 8 897M, 10 BY (Dir)
Zieske 8 899M, 5 PR, 1 WT, 2 MS

Gesellschaftscheidung:

Nachr.	Wert	Karteil	Bank	Geld	Zugz	Token
BY	C290	0	0	48	4	G15, L14, J8, 13 (1)
PR	D214	0	0	8	5+6	E19, C11, H2, G5, F14, (2)
WT	A208	0	0	375	5	M9, H2
SA	A148	0	0	110	6	L6, L14
SX	D138	0	0	128	4+6	H16, E19, (1)
HE	C110	0	0	338	5	J8, 13
MS	E196	1	0	251	4	C13, E19
OL	G98	1	0	590	4	D6, C11

Aktienrunde 18:

LG Chinnery, Hanna, und Frueh passen.
Farrow kauft und verkauft 1 OL (897M+90-90 = 897M).
Zieske, Taus, LG Chinnery, Hanna, und Frueh passen.
Farrow kauft 1 MS (897M-76 = 801M). MS ist ausverkauft!
Allen passen.

BY, PR, SX, HE, und MS sind ausverkauft und ihren Preisen gehen zu B318, C236, C152, E120, und D102 bzw.

Betriebsrunde 11.1:

BY: Renn E19-H20-117-K11-J8-J4-13-11 (250M). Bezahl (DF+250). Preis geht zu B350.
PR: Renn A11-C11-F14-E19-H20-H22-260M) und C11-F6-G5-H4-H2-11-K3-L2-L6-J8 (290M).
Bezahl (PZ+275M, MMF+310M, MT+8 M, CCH+50M, LG+28M). Preis geht zu C282.
WT: Legt 9 in NW (375M-76 = 305M). Renn 13-H2-G5-G5-P6-190M). Bezahl (MMF+95M, M2+38M, LG+19M, DC+19M, PZ+19M). Preis geht zu A232.
SA: Legt 4 in G15 (19M). Renn C11-F10-E19-C20 (190M) und A11-C11-E19-H20-H16-115 (270M).
Bezahl (LG+414M, MT+40M). Preis geht zu C170. Die Bank ist leer.
BA: Renn E19-H20-117-115-L14-M15-9-13-M12-N19-M9-K11 (310M). Bezahl (DC+310M). Preis geht zu A160.
HE: Legt 48 in D17 (329M-76 = 209M). Renn H2-13-J8-J8-C11 (240M). Bezahl (CCH+240M).
Preis geht zu B134.
MS: Renn H22-H20-E19-C11E (210M). Bezahl (MMF+120M, MT+42M, PZ+42M, DF+21M).
Preis geht zu D112.
OL: Renn C11-F14-H20-E19 (200M). Bezahl (MT+120M, CCH+40M, DC+20M, OL+20M). Preis geht zu F92.

Day next time are wadgame statements. Of particular interest is the use of German in the reports: Too much? Too little?

Spokerschlung: (Aktienmitt = 9) 1* = Doppelaktien (= an Aktienmitt)

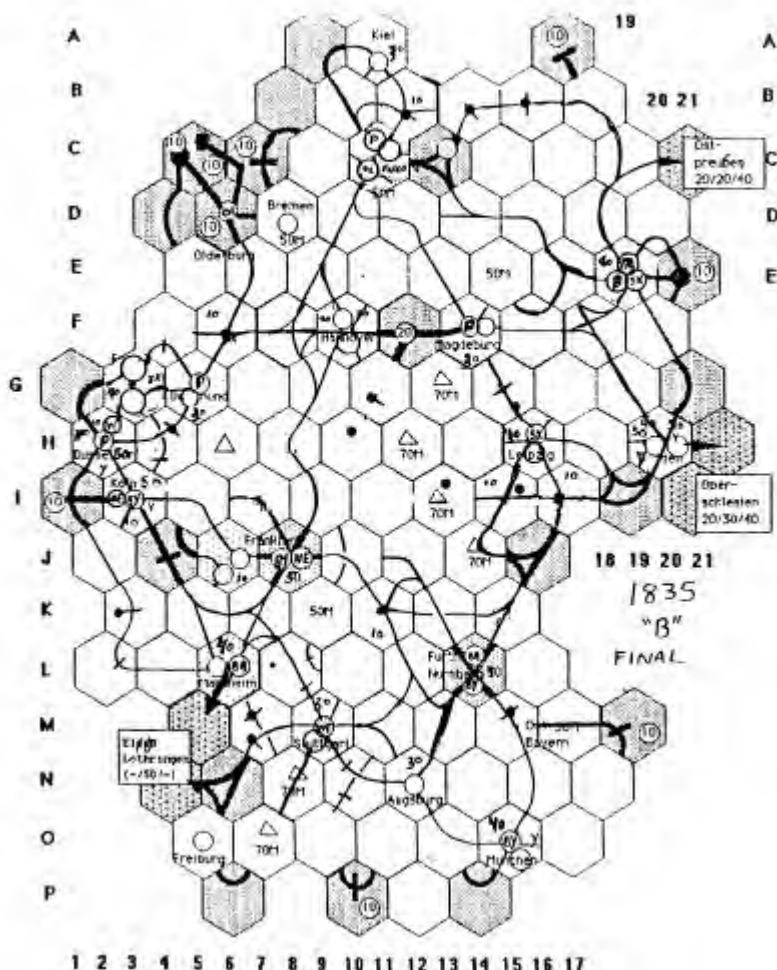
Farrow 1072M, 10 BY (Dir), 1 MS = 4684M
Taus 8 2475M, 3/5 PR, 1 SX, 2 WT, 2 MS, 8 OL (Dir) = 4278M
Bertum LG 8 2110M, 9 SX (Dir), 0/5 PR, 1 WT = 4003M
Frueh 8 1811M, 2 PR, 5 WT (Dir), 5 MS (Dir) = 3725M
Chinnery 8 1646M, 10 SA (Dir), 1 WT, 1 OL = 3630M
Hanna 8 1601M, 3 PR, 10 HE (Dir), 2 OL = 3447M
Zieske 8 1235M, 5 PR, 1 WT, 2 MS = 3001M

Gesellschaftscheidung:

Nachr.	Wert	Karteil	Bank	Geld	Zugz	Token
BY	B350	0	0	68	4	G15, L14, J8, 13 (1)
PR	C262	0	0	8	5+6	E19, C11, H2, G5, F14, (2)
WT	A232	0	0	305	5	M9, H2
SX	C170	0	0	129	4+6	H16, E19, (1)
SA	A160	0	0	110	6	L6, L14
HE	B134	0	0	269	5	J8, 13
MS	D112	0	0	251	4	C13, E19
OL	F92	1	0	410	4	D6, C11

Verfügbare Züge: B+D+G+
 Die Bank hat keine Geld.

Allen verfügbaren Ursteinstellen: F(1)(1), F(2)(0), F(3)(0), F(4)(0), F(5)(0), F(6)(2), F(7)(0), F(8)(0), F(9)(0),
 F(10)(1), F(11)(0), F(12)(2), F(13)(0), F(14)(1), F(15)(2), F(16)(1), F(17)(0), F(18)(0), F(19)(0), F(20)(0),
 F(21)(0), F(22)(0), F(23)(0), F(24)(0), F(25)(0), F(26)(0), F(27)(0), F(28)(0), F(29)(0), F(30)(0), F(31)(0), F(32)(0),
 F(33)(0), F(34)(0), F(35)(0), F(36)(0), F(37)(0), F(38)(0), F(39)(0), F(40)(0), F(41)(0), F(42)(0), F(43)(0), F(44)(0),
 F(45)(0), F(46)(0), F(47)(0), F(48)(0), F(49)(0), F(50)(0), F(51)(0), F(52)(0), F(53)(0), F(54)(0), F(55)(0),
 F(56)(0), F(57)(0), F(58)(0), F(59)(0), F(60)(0), F(61)(0), F(62)(0), F(63)(0), F(64)(0), F(65)(0), F(66)(0),
 F(67)(0), F(68)(0), F(69)(0), F(70)(0), F(71)(0), F(72)(0), F(73)(0), F(74)(0), F(75)(0), F(76)(0), F(77)(0),
 F(78)(0), F(79)(0), F(80)(0), F(81)(0), F(82)(0), F(83)(0), F(84)(0), F(85)(0), F(86)(0), F(87)(0), F(88)(0),
 F(89)(0), F(90)(0), F(91)(0), F(92)(0), F(93)(0), F(94)(0), F(95)(0), F(96)(0), F(97)(0), F(98)(0), F(99)(0).





SILVERTON

TURN 7B/8A



ERRATA: Wardelmann's Denver-C Springs route lost its "sticker" on last month's map. Also he ended with \$150, not \$350. Quiet has 1.25 Au at #9 (Silverton).

PLAYER STATUS

#1: Don Chinnery	\$975, (S+1, P), #69, #2(0.5 Au), P1, #11(2 Ag)
#2: Bill Wardelmann	\$150, (S, P+1), P2, P3, #6(0.5 Au, D), #3(1.5 Au), P7
#3: Wayne Morrison	\$0, (S+1, P), #64(12 C), #26(1.5 Ag), #27
#4: Paul Zieske	\$1300, (S, P+1), P6, #49(4 C,D), #52(5 C), #87
#5: Michael Quiet	\$4500, (S+1, P), #9(1.25 Au), #16
#6: Don Farrow	\$1500, (S, P+1), P6, #38, #63

AVAILABLE CLAIMS:

#6: Fairplay (Au, \$500/\$250)	#12: Eunika (Ag, \$500/\$250)
#29: Lake City (Ag, \$300/\$150)	#34: Dolores (lmb, \$700/\$200)
#42: Vallecitos (lmb, \$300/\$150)	#53: Craig (C, \$200/\$100)
#56: Aspen (C, \$300/\$150)	#62: Canon City (C, \$200/\$100)

Passengers Cards 4,9,10,11,12
The Deck

TURN 7B/8A ACTION:

#1: Run P1 (+\$100) / Neither survey nor prospect.
 #2: Run P2, P3 & P7 (+\$250+400+600). Sell 0.5 Dillon Au (+\$2750) / No Survey. Prospect P4 (-\$100x27 = -\$2700).
 #3: Do nothing. / Neither survey nor prospect.
 #4: Decline #8. Run P5 (+\$100). Deliver 4C from #49 to SLC (+\$2000) / Survey to Grand Junction (-\$200). Prospect #12 (-\$500).
 #5: Operate #9 (-\$250; 8 -> 0.5 Au) & #16 (-\$200; 6+8 -> 2 Ag) / Survey NE from GJ (-\$700). Prospect #12 (-\$75x24 = -\$2500).
 #6: Operate #38 (-\$100; 4 -> D), #63 (-\$150; 3+8 -> 4C) & P6 (+\$600) / Survey Walsenburg-Alamo (-\$300). Prospect #42 (-\$300).

DISPUTES: None.

THE MARKETS:

Gold:	3+2 = nc -> \$5500	Denver Silver	12+2 = -2 -> \$1800
SLC Silver	1 = +3 -> \$2400	Denver Lumber	10+2 = -1 -> \$200
SLC Lumber	11+2 = -2 -> \$400	Pueblo Lumber	5+2 = +2 -> \$500
SF Lumber	8+2 = nc -> \$300	Denver Coal	12+2 = -1 -> \$500
SLC Coal	7+2+2 = nc -> \$500	Pueblo Coal	8+2 = nc -> \$100
SF Coal	3+2 = +3 -> \$500		

PLAYER STATUS

#1: Don Chinnery	\$475, (S+1, P), #60, #2(0.5 Au), P1, #11(2 Ag)
#2: Bill Wardelmann	\$1450, (S, P+1), P2, P3, #6(0.5 Au, D), #3, P7, P4
#3: Wayne Morrison	\$0, (S+1, P), #64(12 C), #26(1.5 Ag), #27
#4: Paul Zieske	\$2700, (S, P+1), P5, #52(5 C), #12
#5: Michael Quiet	\$800, (S+1, P), #9(1.75 Au), #16(2 Ag), P4, P12
#6: Don Farrow	\$1200, (S, P+1), P6, #63(4 C), #42

AVAILABLE CLAIMS:

#8: Fairplay (Au, \$500/\$250)	#29: Lake City (Ag, \$300/\$150)
#34: Dolores (C, \$700/\$200)	#53: Craig (C, \$200/\$100)
#56: Aspen (C, \$300/\$150)	#62: Canon City (C, \$200/\$100)

Passengers Cards 4,9,10,11
The Deck

Due next time are your Turn 8 operate and deliver decisions for your claims, and your working and prospecting decisions for Turn 9. Remember, Turn 8 is SNOW.

DEFUNCT CLAIMS: #1, 10, 38, 49, 67

THE MAP:

Owned routes have their price replaced by the owning player's number. Purple (snow-blocked) routes have their priceowner # underlined. Current prices have a black dot in the appropriate box.

PRESS:

The D&B experiencing serious cash flow problems. The D&B (Denver and Boulder) RR has Silver available at Hober City, Gold at Marysville. Special terms available.

Coal mine of Craig available: contact SLC & GJ RR.



MERCHANT OF VENUS

QUIST NMR

Yxklyx, Zum, Dell, & Nik
Discovered!

Turn 1.1-1.5



The Cast:	Role	Race	Ship	Rolls This Time
Mike Krausutis:	Tyrone	Wynnom	Sc	5,4,1 & 16,2,2
Chris Hassler:	V.U.C.H.	Human	Sc	4,2,1
Richard Weiss:	H.E.R.D.	Quassulh	Sc	6,2,2
Don Chinnery:	Gizmo	Eepseep	Sc	6,5,1
Will Wordeimann:	Wormface	Gell	Sc	6,3,1
Mike Quist (?):	Little Fuzzy	Nik	Sc	16,4,4

TURN 1:

Tyrone: {5,4,1} Base(ne)-NC5-7 (Jump Start)-Space Station Planet; discover Yxklyx {6}.

Collect \$100 100. Buy 1 Immortal Grease (\$120-50 = \$70).

V.U.C.H.: {4,2,1} Base(n)-V-R-B-R(nw)-B-Interstellar Biosphere; discover Zum {7a}. Collect \$100 100. Buy 1 Chiclé Liquor (\$120-40 = \$80).

H.E.R.D.: {6,2,2} Base(nw)-R-B-Y-B(sw)-B-R-OB-Cobbleport; discover Dell {4a}. Collect 100 (\$100). Buy Finest Dust (\$120-10 = \$110).

Gizmo: {6,5,1} Base(ne)-NC5-7, pick up Jump Start.

Wormface: {6,3,1} Base(ne)-NC6-7-c-R-V-R-NC6-B2B(-\$20)-MultiGeneration Ship; discover Niks {5}. Collect 100 (\$80). Buy Mulch Wine (\$100-20 = \$80).

Little Fuzzy: {6,4,4} Base NMR.

We'll halt here. Since this is Turn 1 we'll be a bit lenient; however the Osbornes are requested to submit standby orders for the Niks in case Mike wimps out. Due next time are orders for the Nik through the Eepseep twice, i.e. Same Turn 1.6-3.4. We'll rotate going first backwards awhile. Rolls for next time: Fuzzy {6,4,4 & 5,5,5}, Tyrone {6,2,2 & 6,6,6}, VUCH {6,2,1 & 5,4,3}, HERD {6,5,5 & 5,2,1}, Gizmo {5,5,1 & 5,4,2}, and Wormface {5,4,2}.

Known Cultures:

5: MultiGeneration Ship. Mulch Wine(5), port, factory

4a: Colony World. Finest Dust(5), 2 ports, factory

6: Space Station Planet. Immortal Grease(5), port, factory.

7a: Interstellar Biosphere. Chiclé Liquor(5), port, factory.

Tyrone
Thunderbolt Immortal Greaseslapper (Sc)
Holds: Immortal Grease
Cash: \$70
100s: \$100(#6)

Horizon Expanding Aphrodisiac Deadheads {0}
Weir (Sc)
Roll:
Holds: Finest Dust
Cash: \$110
100s: \$60(#4a)

Wormface
Medusa-5 (Sc)
Holds: Mulch Wine
Cash: \$80
100s: \$80(#5)

PRESS:

Space: the Final Frontier. These are the voyages of the starship *Profit Manger*. It's never-ending mission: To explore strange new worlds, to seek out new products and ways of making money, to boldly sell what no-one has sold before!

Tyrone Minister of Commerce of the Wynnom Federation sends his greetings to fellow galactic traders of all races. While it is a well known fact that Wynnom are the best notice traders in the known universe, we welcome friendly competition from all races. Good luck to all traders. Of course without our race many of you would have no luck. May the best sentient being win.



DUNE

We Begin!

Turn 1



THE CAST

ATREIDES (Weiss): 1C, 10S, 10T @ Arrakeen
 BENE GESSERIT (Deb Osborne): 1C, 5S, 1T @ Carthage
 EMPEROR (Tait): 1C, 10S
 FREMEN (Morrison): 1C, 2S, 3T & 1* @ Sietch Tabr, 3T @ False Wall East, 2T @ False Wall South
 GUILD (Anderson): 1C, 5S, 5T @ Tuck's Sietch
 HARKONNEN (Bryden): 2C, 10S, 10T @ Carthage

TURN 1:

1. The Storm begins in Sector 18. It will move next to ____
2. Spice blows occur at Funeral Plain(6) and Habbanya's Brg(5). The top Spice card is ____
3. Bidding. There are 22 cards available. They are (in alphabetical order) _____ & _____

Due next time are orders for the Turn 1 Bidding Round through the Turn 2 Spice Blow Round. We will halt things if combat occurs. You will have noted that Ron Fisher gentlemanly resigned his HQ position so that Debbie Osborne could play. The first question up for vote last time, "Should alliances be allowed?" received 3 "yes", 2 no, and 1 NVR (no vote received) and so passes. The second question, "If alliances are allowed, may they win?" received 1 "yes", 4 "no", and 1 NVR and so fails.

John Bryden would like to propose that alliances do not automatically share each other's powers. Your vote on this is due next month too. But why ally if this passes?

Please note that I intend to consider Revival, Shipment, and Movement as three separate phases, meaning you can make your shipment orders conditional on something that happened in the Revival Phase (e.g. Harkonnen reviving F Haultra), or your movement orders conditional on what happened in the Shipment Phase (e.g. Guild went first, or Emperor shipped into Sietch Tabr). The Guild will go first, last, or simultaneously in all three of these phases, not first in one, last in another.

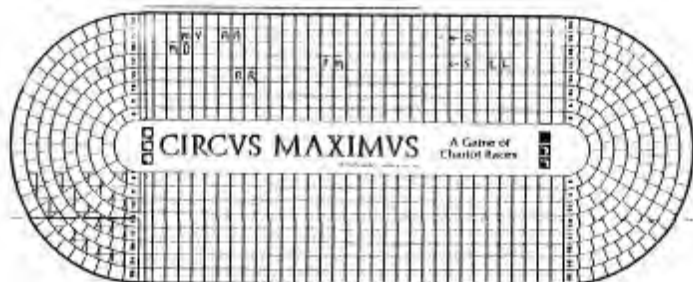
ATREIDES (Weiss): 1C, 10S, 10T @ Arrakeen
 BENE GESSERIT (Deb Osborne): 1C, 5S, 1T @ Carthage
 EMPEROR (Tait): 1C, 10S
 FREMEN (Morrison): 1C, 2S, 3T & 1* @ Sietch Tabr, 3T @ False Wall East, 2T @ False Wall South
 GUILD (Anderson): 1C, 5S, 5T @ Tuck's Sietch
 HARKONNEN (Bryden): 2C, 10S, 10T @ Carthage

LEGEND: * = starred token, (A) = aggressor, A = Atreides, B = Bene Gesserit, C = card, E = Emperor, F = Freman, G = Guild, H = Harkonnen, KH = Kwitfash Haderash, L = leaders, S = spice, S# = sector #, T = token.

military history (especially the Aztec, Little Big Horn, Balaclava, Roork & Drift, etc.). Prefer warm climate and non-Germanic speaking country, but any offer will be accepted. Wire R. Fisher, Siberia, soon, please.

BERLIN to ROME: Rules to live by as an employee of Austria.

1. The Boss is always right.
2. Remember Rule Number 1.
3. Young can never win an argument with a woman, they don't argue (fight) fairly or logically.
4. A married man can win an argument with his wife only if he wants a cold shoulder, the silent treatment and to become a sofa sleeper.
5. Remember Murphy's Law: What plans or deals you make can fall apart and go against you.
6. Remember the paranoid's First Law: Do unto others before they do it to you.



MADDUS SLOWS FLIPPUS!

ERROR: Quintus has 23 END left; all chariots have one dolphin. Hmmm, just noticed that my board has 34 squares in the straightaways while the photocopied map-board has 33. What do the rest of you have? That might also account for most of the Turn 3 map problem.

CHAR	COLOR	DRIVER (C/M/P/N)	CART	WOUNDS	TEAM	FND	SCORE	D/E
2-1	White	Angela Amazonae (0/0)	H	0/0	6446	17	20	1/0
7-1	Purple	Sartorius (+2/0)	M	0/0	5435	20	19	1/0
8-1	Blue	Quintus (+1/0)	H	0/0	6444	23	15	1/0
9-1	Black	Flippus Maximus (+1/0)	H	0/0	5435	27	18	1/0
11-1	Red	Marcia Victoria (0/0)	M	0/0	7436	20	20	1/0
17-1	Green	Maddus Davidus (0/0)	H	0/0	7545	12	21	1/0
22-1	Yellow	Randius Rebhus (+2/0)	H	0/0	5434	34	18	1/0
88-1	Pink	Luscious Lucius (+2/7)	H	0/0	5324	24	10	1/0

F Maximus: 18, whip (+2 MP, -2 END) = 20. Ahead 3, in 1, forward 1, attack R Rebhus cart-to-horse, evades (9+2 vs 4+1, ahead 1, in 1, 2 MP off this move), ahead 1, in 1, ahead 12.

L Lucius: 16, whip (+2 MP, -2 END) = 18. Ahead 11, in 2, ahead 5.

A Amazonae: 16, no whip. 16+1 = 17. 2. attack M Victoria cart-to-horse, brakes (11 to 9, -2 END), ahead 17.

R Rebhus: 18, whip (+4 MP, -4 END) = 22. 2 MP used evading, ahead 20.

Sartorius: 18, no whip. Ahead 111 = 122. (9+2 vs 4+1 = -1 END), ahead 10, in 1, ahead 3, attack L Lucius cart-to-horse, 16+1 = 17. (9+2 vs 8+2, -2 END), ahead 1, out 1, attack M Victoria cart-to-horse, MV brakes (3 vs 7+2, -2 END).

Quintus: 16, no whip. Ahead 10, out 3, ahead 3, attack M Victoria cart-to-horse, MV brakes (11 vs 9+1, 2 END), Ahead 1.

M Davidus: 21, no whip. Ahead 9, in 2, attack F Maximus cart-to-horse, FM fails to brake (3+1 vs 1+1) so (5+3 vs 1 injury pt on FM's right horse). Ahead 11.

M Victoria: 20, whip (+4 MP, -4 END) = 24. Ahead 23, out 3, ahead 1.

Due next time are orders for Turn 4. These should include the usual:

CHAR	COLOR	DRIVER (C/M/P/N)	CART	WOUNDS	TEAM	FND	SCORE	D/E
2-1	White	Angela Amazonae (0/0)	H	0/0	6446	17	20	1/0
7-1	Purple	Sartorius (+2/0)	M	0/0	5435	19	19	1/0
8-1	Blue	Quintus (+1/0)	H	0/0	6444	23	15	1/0
9-1	Black	Flippus Maximus (+1/0)	H	0/0	5434	25	17	1/0
11-1	Red	Marcia Victoria (+1/0)	M	0/0	7436	10	21	1/0
17-1	Green	Maddus Davidus (0/0)	H	0/0	7545	12	21	1/0
22-1	Yellow	Randius Rebhus (+2/0)	H	0/0	5434	30	18	1/0
88-1	Pink	Luscious Lucius (+2/7)	H	0/0	5324	20	10	1/0

STELLAR CONQUEST

The games are presently missing:

FLESH GORDON—Production orders for Turn 36 and Orders for Turn 37-40.

SIMON WAGSTAFF—Production orders for Turn 36 and orders for Turns 37-40.

Please expedite your orders. The time you save is like (at most) an hour. If orders not received by next deadline, you will default to NMR orders.



BRITANNIA

Turn 6
410-485 AD



The Cast:

PURPLE: Paul Diecke
GREEN: Chuck Hanna

BLUE: David Anderson
RED: Wayne Morrison

SCORE: Purple 55, Red 24, Blue 13, Green 6.5

The Board: (Turn 6)

ROMANO-BRITISH: 1A @ March, Suffolk, 2A @ Cheshire, Essex, York
BELGAE (2.5): 2A @ Lindsey
WELSH (1.5): 1A each @ Cornwall, Gwent, 2A @ Clwyd, 3A @ Hwicce
BRIGANTES (0): 2A each @ Galloway, Strathclyde; 1A @ Pennines; Leader in Strathclyde
PICTS (1.5): 1A each @ Alban, Caithness, Mar; Orkneys; 2A @ Dalriada; 4A @ Skye
CALEDONIANS (0): 2A @ Hebrides
IRISH (1): 1A & 1R @ Atlantic; 1A @ Avalon
SCOTS (0.5): 2A @ Irish, 2A @ Moray
JUTES (0): 2R & 1A @ Channel
SAXONS (0): Hengist, 3A @ Channel
ANGLES (0): 3R @ Frisian; 3A @ North

TURN 6

ROMANO-BRITISH: 1A March-Powys, 2A Essex-Downlands, 1A York-Powys, 1A York-March, 1A Suffolk-March
BELGAE (2.5): Grow 0.5 Population Pt. Add 1A to Lindsey. Move 2A Lindsey-Norfolk
WELSH (1.5): Grow 2.5 Population Pt. Add 1A @ Clwyd, 2A Clwyd-Gwynedd, 1A Gwent-Devon, 3A Hwicce-Gwent
BRIGANTES (0): Grow 2 population Pt. Remove Leader, 1A Pennines-Cumbria, 1A Galloway-Cumbria, 1A Galloway-Lathian
PICTS (1.5): Grow 3 Population Pt. Grow 1A in Alban. Move 1A Alban-Skye and 4A Skye-Orkneys. Lose 1A overstacked at Orkneys
CALEDONIANS (0): Grow 0.5 Population Pt. Hold
IRISH (1): Grow 1 Population Pt. 2A Atlantic-Dyfed
SCOTS (0.5): Grow 0.5 Population Pt. 2A @ Irish-Mar (6.2.6 - 1 each)
JUTES (0): 2A Channel-Kent, 1A Channel-Essex
SAXONS (0): MAJOR INVASION: 2A Channel-Essex, 1A Channel-Sussex, 1A Cheshel-Wessex, 1A Channel-Suffolk, 3A and Hengist to Downlands. COMBAT (Essex 3.1.4, 5.5.5 - 1 each) & Downlands (6+1.5+1.2+1.4.2 - 2 RB): Saxons score 2 VP, 1A Downlands-S Mercia, 1A L to Essex
ANGLES (0): 2A @ North-Lothian (4.1.3, 6.4.6 - 1 each), 1A North-Bernicia, 3R remain in Frisian

Score: Purple 55, Red 26, Blue 13, Green 6.5

Due next time are orders for Turn 7. Scots and Angles have major invasions. Boats: Scots, Jutes, Saxons, Angles. All count points at the end of the Turn.

The Board: (Turn 7)

ROMANO-BRITISH (0): 2A @ Cheshire, March, Powys, Arthur & 2C @ ???
BELGAE (0): 1A @ Lindsey, 2A @ Norfolk
WELSH (1.5): 1A each @ Clwyd, Cornwall, Devon; 2A @ Gwynedd, 2A @ Gwent
BRIGANTES (2): 2A each @ Cumbria, Strathclyde; Brigante leader @ ???
PICTS (1.5): 1A each @ Alban, Caithness, Skye; 2A @ Dalriada; 4A @ Orkneys
CALEDONIANS (0.5): 2A @ Hebrides
IRISH (2): 1A @ Atlantic, Avalon; 2A @ Dyfed
SCOTS (1.0): 3A & Fergus @ Irish, 2A @ Moray, 1A @ Mar
JUTES (0): 2A @ Kent
SAXONS (0): 1A @ Downlands, S Mercia, Suffolk, Sussex, 2A L @ Essex, 4A @ Frisian
ANGLES (0): 1A @ Bernicia, Lothian, 3R @ Frisian, 3A @ North

LEGEND: A = army, C = cavalry, F = fort, L = leader, R = raider, (#) = population points, r-??? = retreats to ???, * = has submitted, _ = roll by/against a legion defending a fort

Press:

WARNING: There will be a Welch armies in York on Turn 9. Please plan accordingly; we would hate to cause unnecessary destruction. We will depart immediately afterwards.

On Deck

1829: Zieske(S), Chinnery(N), Wordelmann, Quist, Furrow(B). Could take 4 more

1830: Chinnery, Furrow, TJ Klausutis, Morrison, Zieske, Wordelmann, Hare, Osborne. Alternates Chinnery, Frueh, Tsuk & Wordelmann. Puffenberger & Zieske for "Coalfields". Write any variant.

1835: Butitta, R. Fisher, Frueh, Hare & Zieske registered. Chinnery, Quist, Wordelmann signed up. Chinnery and Furrow signed up for any variant. Alternates Frueh, Tsuk & Wordelmann.

BOURSE: "Aldo-Chut" closed. "Baldhorne" has continuous openings. "Clearwine" begins with "Boris IX". Rules next issue; Chinnery signed up.

CIVILIZATION: Carbonneau, Morrison, Weiss, D&D Osborne, Asfeld, Frueh, M Klausutis.

DIPLOMACY: J Shacklett, R Fisher. Alternates Carbonneau, Ford, Franz, Frueh, Morrison, Tsuk, B Wilson.

DOWN WITH THE KING: Butitta, Campisano, D&D Osborne. Would like 1 to 4

DUNE: Fisher, Melnick, TJ Klausutis.

HISTORY OF THE WORLD: Asfeld, Dixon

KINGMAKER: Carbonneau, D & D Osborne, Melnick, M Klausutis

KREMLIN: Campisano.

LIPTOPFL: York, Butitta, Campisano

MAGIC REALM: Carbonneau, Chinnery, D&D Osborne, Cameron, Butitta, M Klausutis

MAHARAJA: Cameron, Morrison, Tsuk

MERCHANT OF VENUS: Puffenberger, Osborne, Butitta

TITAN: Carbonneau, D&D Osborne

OTHER POSSIBILITIES: ADVANCED CIVILIZATION, DARKOVER, GODSFIRE, GUNSLINGER, JUNTA, KAMAKURA, MYSTIC WOOD, PLANET MINERS, RAIL BARON, STELLAR CONQUEST, TALES OF THE ARABIAN NIGHTS, TUFABET

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"And you're the best looking boss!"

"Thank you very much!"

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The Bottom Line

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